

Coiste Peile na nÓg Regulations 2024

(General)

RULES

- Home team is responsible for dressing rooms, toilets, pitch, flags, nets etc.
- Both Team Managers should contact the appointed referee a few days before each game in order to establish his/her availability. In the event of the referee being unavailable or uncontactable please contact the relevant group coordinator, or the Galway Coiste Peile Na nÓg Runaí
- All players in all grades must be registered with the GAA, before they play
- Two team sheets/lists must be given to the referee for each game. The list must be prepared in Irish and contain full Name, date of birth and numbers of each player (by Law 73). The team list must be given to the referee prior to the commencement of the game.
- In the event of the Club's home ground not being available for a match, or when a Club has two home matches on the one evening, the onus is on the club to arrange an alternative venue or go to the opposition's venue and to notify their opponents, the referee and the Galway Coiste Peil Na nÓg Runaí
- Postponements will only be granted in accordance with rules stated in the Coiste Regulations (General) document, circulated to club secretaries.
- All clubs are requested to make a special effort to have games started on time.
- Size 4 Footballs are to be used in all games, up to and including, Under 15. Size 5 footballs for U16 and above.
- Unlimited substitutions in all age grades
- Where a Club is fielding two or more teams in a particular age grade, they will be obliged to submit a panel for each squad before the notified date. Panels are to be submitted to the Galway Coiste Peil Na nÓg Runaí, detailing a clubs' first and subsequent teams, Panels of 17 players for 15 aside matches and Panels of 15 players for 13 aside. **The named players cannot play in a lower grade.**

- A €500 fine will be imposed on a club who enters a competition and withdraws after playing two games or less
- In the event of two or more teams ending level on points at the end of the league stage, please consult the Coiste Regulations (General) document for how that situation is resolved
- The only person who can declare a pitch unplayable is the appointed referee.
- All Championship matches will be played at first drawn club grounds. In the event of a clash of colours, **both sides** must change to alternative jersey
- Games are to be played at 15-a-side in Divisions 1 and 2. Games are 13-a-side where specified.
- Gum shields are compulsory for all players at all age groups. Coiste Peile na nÓg is directing **ALL** Referees to implement fully the following Rules with respect to ***mouth guards*** at all under-age matches in the county.
 - As per rule, if a player fails to comply with the referee's instruction to use a mouth guard the penalty is as follows: **'Caution the offender; order off if he persists.'**
 - As per rule, if a player refuses to leave the field of play when ordered off or re-joins the game after being ordered off, the procedure is as follows:
'First give a three minute warning to the team captain, or the official in charge of the team, or the player(s) involved, and then, if the player(s) refuses to comply, terminate the game.'

U13 CHAMPIONSHIP

DIVISION 1:

Division 1 will consist of 10 teams, which gives nine (9) rounds of matches. After the final round of matches, the top 4 teams will play semi-finals in the Cup segment of the competition (1st v 4th & 2nd v 3rd), with the winners progressing to the Division 1 A-Cup final while the losers from the semi-finals will play the Division 1 A - Shield final.

Teams that finish in positions 5 - 10, will compete for the Division 1 B-Cup. Positions 5 & 6 will go straight into the semi-finals, while 7 - 10 will play quarter finals as follow, 7 v 10 & 8 v 9. The winners from the quarter finals will play either 5 or 6 in the semi final with the winners playing the 1 B-Cup final.

DIVISION 2 NORTH & DIVISION 2 WEST:

Both of these divisions will consist of 7 teams allowing for 6 matches (7 rounds). The top 4 teams in each Division will be cross play in the quarterfinals (1st v 4th, 2nd v 3rd, with 1st & 2nd having home advantage). Winners of the semifinals will play for the Division 2A Cup and the losing semi-finalists will contest the Division 2A Shield final.

The bottom three teams in Division 2 North and Division 2 West will contest the Division 2 B-Championship. 6th place will cross place with 7th place in the quarterfinals and the winners of those matches will play a semi final against one of the 5th place teams, with the winner of those semifinals will play for the Division 2B Cup and the losing semi-finalists will contest the Division 2B Shield final.

DIVISION 3 NORTH & DIVISION 3 WEST:

Both Division 3 North & West will consist of 8 teams, allowing for 7 matches for each team. The top 4 teams in Division 3 North and Division 3 West will contest the Divisions 3 A-Championship. Quarterfinals will involve cross play (1st v 4th, 2nd v 3rd with 1st and 2nd having home advantage). Winners of semi-finals will contest Division 3A Cup Final and the losers will play the Division 3A Shield final.

The bottom four teams in each Division will enter the B-Championship quarterfinals. (5th v 8th, 6th v 7th with 5th and 6th having home advantage). Winners of semifinals will play the Division 3 B-Cup final and the losers will contest the Division 3 B-Shield final.

DIVISION 4 NORTH & DIVISION 4 WEST:

Both Division 4 North & West will consist of 8 teams, allowing for 7 matches for each team. The top 4 teams in Division 4 North and Division 4 West will contest the 4A-Championship. Quarterfinals will involve cross play (1st v 4th, 2nd v 3rd with 1st and 2nd having home advantage). Winners of semi-finals will contest Division 4 A-Cup Final and the losers will play the Division 4 A-Shield final.

The bottom four teams in each Division will enter the B-Championship quarterfinals. (5th v 8th, 6th v 7th with 5th and 6th having home advantage). Winners of semifinals will play the Division 4 B-Cup final and the losers will contest the Division 4 B-Shield final.

DIVISION 5

Division 5 will consist of 9 teams in the group (9 rounds), giving each team 8 matches. The top 4 teams will play semi-finals as follow, 1st v 4th, 2nd v 3rd (1st and 2nd will have home advantage). Winners of the semi-final will play for the Division 5 Cup and the losers will contest the Division 5 Shield final.

Please note:

- Team Size: Divisions 1 & 2 are 15 a side. Division 3, 4 and 5 is 13 a side
- Unlimited substitutions may be made and every player to play a minimum of 25 minutes per game.
- Game time is 25 minutes per half
- Pitch Size is from the 13 metre line to the 13 metre line using juvenile goalposts pinned securely to the ground.

- Size 4 Football to be used.
- Kick outs can be taken from the hand or off the ground.
- Player that's fouled to take the free
- Players are allowed two plays only - one solo and one hop or two solos
- No square ball rule applies and there are no penalties in the U13 competition
- "45's" are to be taken from 30m from the end line and can be taken from either the hand or off the ground.
- **Neither the Mark rules nor the black card apply at U13**